

# YAJAS MALHOTRA

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## SKILLS

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**Languages:** Java, JavaScript/TypeScript, Python, SQL, R

**Technologies:** Node.js, React.js, Spring Boot, Flask, Docker, Kafka, Nginx, Heroku, OpenShift, MongoDB, Git

**ML/AI:** Numpy, Matplotlib, TensorFlow, Sci-Kit Learn, NLTK, PyTorch

## EXPERIENCE

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**Citi** Jul 2023 – Present  
Software Developer | Algorithmic Trading Dev Team Toronto, ON

- Prototyped new blotter for trading engine using Typescript and React.js, **reducing memory usage by ~85%** over legacy application.
- Developed translation layer with Java, **making new application backwards compatible** with existing container infrastructure.
- Engineered a Spring Boot microservice to retrieve and publish **20 million JSON messages daily via WebSocket**.
- Managed the upgrade of credit products with **OpenShift and AWS Elastic Kubernetes Service**, delivering successful deployments daily.
- Built an error-reporting script with Python, **reducing manual log isolation from 2 hours to seconds**.

**Visual Cognition Lab** Nov 2021 – Jun 2023  
Software Developer | Experiment Framework Team Vancouver, BC

- Performed framework updates on in-house **JavaScript** plugins that interfaced with **Node.js** project libraries.
- Refactored backend architecture for uploading trial data to Google Cloud Platform, **decreasing upload time by ~60%**.
- Rewrote Firebase handler to reduce unnecessary server reads, **cutting billing costs by 20%**
- Deployed web application to Heroku, allowing **remote access for up to 200 participants** per term.

**CarDekho** May 2021 – Jul 2021  
Data Science Intern | Moderation Team Remote

- Spearheaded development on a review-moderation REST API in Flask, **achieving 72% accuracy**.
- Utilized Python's NLTK library to **implement sentiment analysis, verifying comment relevance to content**, and returning comment metrics as a JSON object.

## PROJECTS

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**BallGobbler Bot** | C#, Unity ML-Agents, TensorFlow, PyTorch Apr 2022

- **A robot built in Unity and C#**, trained using generative adversarial imitation learning and behavioural cloning.
- Used TensorFlow libraries to **implement reinforcement learning** for actions such as collecting items, attacking opponent bots, and evading attacks.

## EDUCATION

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**University of British Columbia** Vancouver, BC  
BSc. Cognitive Systems (Computer Science and Psychology)